Variant of Normalized Pixel Difference Face Detection Algorithm

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Abstract—Due to massive growth of video information and their usage in surveillance applications, a more sophisticated and an intelligent examination systems development is far more critical and exceptionally important. Peoples are one of most common and very specific objects in video which were tracked with the aid of face detection algorithms. Although face detection algorithms are inherently complex due to the complex environment (illumination, pose, age, color coding, occlusion etc.), we have seen the development of some intelligent and accurate face detection algorithms to achieve the intended goal of face localization. In this paper, we have made an attempt to study and modify Normalized Pixel Difference (NPD) based face detection algorithm and explore their merits and suitability by considering different situations. We have alsodescribed detectiontechnique with some application domain along with different challenges in this field.

Index Terms— Face detection, normalized pixel difference, deep quad tree, AdaBoost.

I. INTRODUCTION

Many aspects of human physiology are used to authenticate a person's identity. The characteristics trait can be broadly classified in to two categories i.e. physiological and behavioral. Measurement of physical features for personal identification is an age old practice. With the advancement in technology, biometric authentication has been widely used for access management, law enforcement, security system. A person can be identified on the basis of different physiological and behavioral traits like faces, iris, hand geometry, ear pattern, voice recognition, and thermal signature.

Face detection is the stepping stone towards the entire facial analysis algorithms, including face alignment, face relighting, face modeling, face recognition, head pose tracking, face verification/authentication, facial expression tracking/recognition, gender/age recognition and lots of more. The difficulty associated with face detection can be attributed to many variations in scale, location, orientation (in-plane rotation), facial expression, occlusions, and lighting conditions.

This paper presents comparative study of Viola-J ones, NPD based, NPD2 and Variant of normalized pixel difference based face detection approaches. Advantage and disadvantage of all the four algorithms are discussed and compared with help of various features.

II. FACE DETECTION

Face detection determines the presence and location of a face in an image, by distinguishing the face from all other patterns present in the scene. This requires appropriate face modeling and segmentation.

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The approach should also take into account the sources of variation of facial appearance like viewing geometry (pose), illumination(color, shadowing, and self-shadowing), the imaging process (resolution, focus, imaging noise, perspective effects), and other factors like occlusion[4]. Alternatively, face detection can be carried out by using the entire face[5], [6], making occlusion difficult to handle. Face detection methodologies are classified on the basis of the image information used to aid in detection—color [7],geometric shape [8], or motion information [9], [10].

Face detection is also a part of object detection[16]. Outcome of face detection can be classified into two classes face and non-face. Most applications are based on face recognition and tracking. Moreover, face detection has added a much needed aspect of security in the recent years. Biometric systems, a front sided camera (Selfie) of smart phone, human presence detection are some ofthe key implementations of face detection. Basically face detection senses the presence of the face in a 2D frame. Several methods and approaches are developed for face detection.

III. RELATED WORK

A very fast and accurate approach to detect a face was developed by Viola and Jonesin the year 2001. The breakthrough in face detection occurred with Viola & Jones idea to combine many weak classifiers to create one strong classifier. In their paper, Viola & Jones introduce four main concepts which are: the Haar-like features, the integral image, the use of AdaBoost in machine training, and a cascade of classifiers [1].

The basic principle of the Viola-Jones algorithm [1] is to scan a sub-window capable of detecting faces across a given input image. The image processing approach would be to rescale the input image to different sizes and then run the fixed size detector through these images. This approach turns out to be rather time consuming due to the calculation of the different size images. The first step of the Viola-Jones face detection algorithm is to turn the input image into an integral image. This is done by making each pixel equal to the entire sum of all pixels above and to the left of the concerned pixel. This is demonstrated in figure 1.
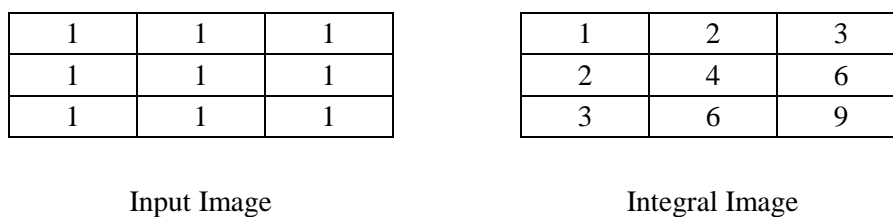
1	1	1
1	1	1
1	1	1

1	2	3
2	4	6
3	6	9

Input Image   Integral Image

Figure 1: The integral image.

This allows for the calculation of the sum of all pixels inside any given rectangle using only fourvalues. These values are the pixels in the integral image that coincide with the corners of therectangle in the input image. This is demonstrated in figure 2.
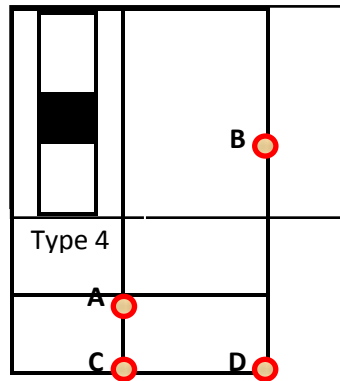
Figure 2: Sum calculation.

Sum of grey rectangle = D - (B + C) + A

Since both rectangle B and C include rectangle A the sum of A has to be added to the calculation.
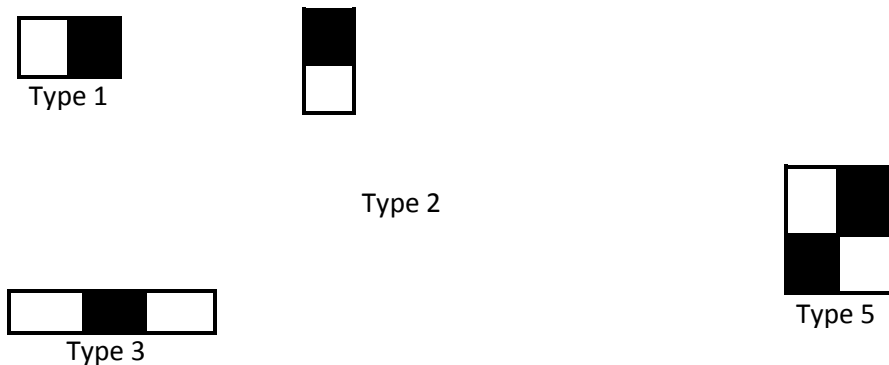

Figure 3: The integral image.

The Viola-Jones face detector analyzes a given sub-window using features consisting of two or more rectangles. The different types of features are shown in figure 3. Each feature results in a single value which is calculated by subtracting the sum of the white rectangle(s) from the sum of the black rectangle(s). In order to find these features Viola-Jones use a modified version of the AdaBoost algorithm developed by Freund and Schapire in 1996 [11]. AdaBoost is a machine learning boosting algorithm capable of constructing a strong classifier through a weighted combination of weak classifiers. The main advantages of Viola-Jones algorithm is uncompetitive detection speed while relatively high detection accuracy, comparable to much slower algorithms. Constructing a cascade of classifiers totally reduces computation time while improving detection accuracy. Viola Jones gives accurate face detection.

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Drawback of Viola-Jones algorithm is it takes long training time and detector is most effective only on frontal images of faces. Another major drawback is that it can hardly cope with 45° face rotation both around the vertical and horizontal axis.

Face detection by skin color is one of the more simple methods [14]. First it relies on extracting the regions, within a colored image, as shown in figure 4, which are likely to contain human skin. These regions are found by applying filters that rely on color and texture. Then after finding areas which contain human skin, a gray scale image is used, along with the information about skin locations to detect the face location. YCbCr skin color classification algorithm is used for further process.

Figure 4: RGB   Figure 5: YCbCr

Figure 6: Binary image Figure 7: Detected face Which represents skinregion

YCbCr skin color classification algorithm [12] uses color statistics gathered from YCbCr color space shown figures 5. Pixels belonging to skin region exhibit similar Cb and Cr values. Skin color model based on the Cb and Cr values can provide good coverage of different human races. The thresholds be chosen as [Cr1, Cr2] and [Cb1, Cb2].A pixel is classified to have skin tone if the values [Cr, Cb] fall within the thresholds. The skin color distribution gives the face portion in the color image. This algorithm is also having the constraint that the image should be having only face as the skin region.
After getting the skin region, facial features like Eyes and Mouth are extracted. The image obtained after applying skin color statistics is subjected to binarization i.e., it is transformed to gray-scale image and then to a binary image by applying suitable threshold which is shown figures 6. This is done to eliminate the saturation values and consider only the luminance part. This luminance part is then transformed to binary image with some threshold because the features to consider further for face extraction are darker than the background colors. After thresholding, opening and closing operations are performed to remove noise. Now to extract the eyes, ears and mouth from the binary image by considering the threshold for areas which are darker in the mouth than a given threshold. A triangle is drawn with the two eyes and a mouth as the three points in case of a frontal face to get an isosceles triangle (i j k) [14] in which the Euclidean distance between two eyes is about 90-110% of the Euclidean distance between the center of the right/left eye and the mouth. Then face region is identified which is shown in figure 7.

The main advantage of color based face detection is very simple to implement. Irrespective of face angles it detects face. A disadvantage of the color based face detection is its sensitivity to illumination color changes and, especially in the case of RGB, sensitivity to illumination intensity. Color based face detection is affected by complex background. Due to which it is difficult to locate facial features because of several abnormalities (illumination, noise, occlusion) and detects non face regions in addition to face.

IV. NPD AND NPD2 BASED FACE DETECTION

A new type of feature, called Normalized Pixel Difference (NPD) is proposed in [32], which is efficient to compute and has several desirable properties, including scale invariance, bounded ness, and enabling reconstruction of the original image. Deep quadratic tree learner is used to learn and combine an optimal subset of NPD features to boost their discriminability.

The Normalized Pixel Difference feature between two pixels in an image is defined as;

$$f(x,y)= \frac{x-y}{}$$

where x, y $\geq$ 0 are intensity values of the two pixels, and f(0,0) is defined as 0 when x=y=0.NPD feature measures the relative difference between two pixel values. The sign of f(x,y) indicates theordinal relationship between the two pixels x and y, and the magnitude of f(x,y) measures the relative difference (as apercentage of the joint intensity x + y) between x and y. Note that the definition f(0,0)=0 is reasonable because, inthis case, there is no difference between the two pixels xand y. Compared to the absolute difference $\lvert x-y \rvert$, NPD isinvariant to scale change of the pixel intensities.

NPD uses the AdaBoost algorithm to select the most discriminative features and constructsinglestrong classifiers. AdaBoost algorithm[27] is used to learn the NPD feature based deep quadratictrees. Further cascade classifier is used for rapidface detection. NPD learn only one single cascade classifierfor unconstrained face detection robust to occlusions andpose variations.

Advantages in NPD arethat there is no need to label the pose of each face imagemanually or cluster the poses before training the detector.In the learning process, the algorithm automatically dividesthe whole face manifold into several sub-manifolds by thedeep quadratic trees. NPD detector is also efficient and faster when it is compared with Viola-Jones face detector.

NPD face detection algorithms performance is less when it is used on low image resolutions. Because the NPD featuresinvolve only two pixel values, they do not extract rich texture information on the face.

New variant called NPD2 uses same features of NPD but pixel intensities modified as;

$$f(x,y)= \frac{x-y}{}$$

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Where x, y $\geq$ 0 are intensity values of the two pixels, and f(0,0) is defined as 0 when x=y=0. Performance NPD2 is considerably low when it is compared with NPD. Computation of pixel features are complicated than NPD.

V. VARIANT OF NPD

Variant of NPD (VNPD) is implemented using the concepts of NPD and NPD2 algorithm. VNPD uses same features that of NPD. In VNPD features between two pixels are identified using mathematical algebraic model. The variant Normalized Pixel Difference feature between two pixels in an image is computed as

$$f(x^1, y^1) = \frac{x^1 - y^1}{}$$

where x^1, $y^1 \geq 0$ are intensity values of the two pixels, and f(0,0) is defined as 0 when $x^1 = y^1 = 0$ [32]. VNPD feature measures the relative difference between two pixel values. The sign of $f(x^1, y^1)$ indicates the ordinal relationship between the two pixels x^1 and y^1, and the magnitude of $f(x^1, y^1)$ measures the relative difference (as a percentage of the joint intensity $x^1 + y^1$) between x^1 and y^1. Note that the definition f(0,0)=0 is reasonable because, in this case, there is no difference between the two pixels x and y. Compared to the absolute difference $\lvert x^1 - y^1 \rvert$, modified NPD is invariant to scale change of the pixel intensities. Modified NPD uses the AdaBoost algorithm to select the most discriminative features and construct single strong classifiers. AdaBoost algorithm [27] is used to learn the NPD feature based deep quadratic trees. Further cascade classifier is used for rapid face detection. NPD learn only one single cascade classifier for unconstrained face detection robust to occlusions and pose variations. Advantages in VNPD is that there is no need to label the pose of each face image manually or cluster the poses before training the detector. In the learning process, the algorithm automatically divides the whole face manifold into several sub-manifolds by the deep quadratic trees. VNPD detector is also efficient and faster when it is compared with Viola-Jones face detector. VNPD uses deep quadratic tree to detect faces in an image.VNPD uses single cascade classifier for unconstrained face detection robust to occlusions and pose variations. This implementation has the advantage that there is no need to label the pose of each face image manually or cluster the poses before training the detector. In the learning process, the algorithm automatically divides the whole face manifold into several sub-manifolds by the deep quadratic trees. Besides, we adopt the soft cascade structure for efficient training and early rejection of negative samples. Specifically, soft cascade can be regarded as a single AdaBoost classifier with one exit per weak classifier. In each iteration, a deep quadratic tree is learned as the weak classifier, and a threshold of the current AdaBoost classifier is also learned for rejecting non faces. Finally, the learned deep quadratic trees and thresholds are aggregated sequentially to represent as face.

VI. EXPERIMENTAL COMPARISON OF ALGORITHMS

The graph in figure 8 shows the time taken for each method to process an image. The images used from FDDB dataset to establish those benchmarks were approximately 348x450 pixels and were processed on relatively similar processor. Similarly graph in figure 9 shows the time taken by all the four algorithms to process an image.

Images are used from real dataset of size 100x113 pixels. By referring both the graphs we can say that the time taken byNPD2 based face detection algorithm is relatively more than the Viola-Jones, NPD and VNPD based face detection algorithms.
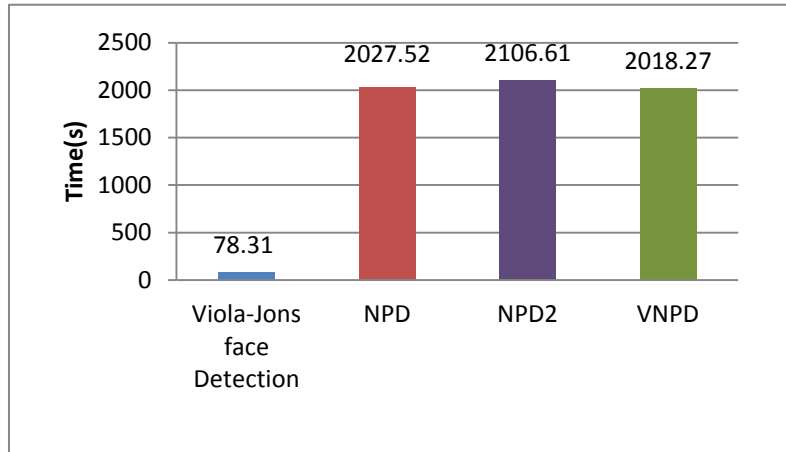

Figure 8: Graph showing time taken by each method on FDDB dataset

In color based face detection algorithm the speed of detection wasn't taken into account as such. Crowley and Coutaz [15] said one of the simplest algorithms for detecting skin pixels is to use skin color algorithm. The perceived human color varies as a function of the relative direction to the illumination. The pixels for skin region can be detected using a normalized color histogram, and can be further normalized for changes in intensity on dividing by luminance. And thus an [R, G, B] vector is converted into an [r, g] vector of normalized color which provides a fast means of skin detection. This gives the skin color region which localizes face. As in [13], the output is a face detected image which is from the skin region. This algorithm fails when there is some more skin region like legs, arms, etc.Viola-Jones algorithm consumes more time to detect tilted faces inimages. NPD2 based face detection algorithm is also requiresmore time compared to NPD based face detection algorithm on different types of images.Hence, it can be clearly concluded that VNPD method work significantly faster when compared with NPD, Viola-Jones and NPD2 based face detection algorithm.
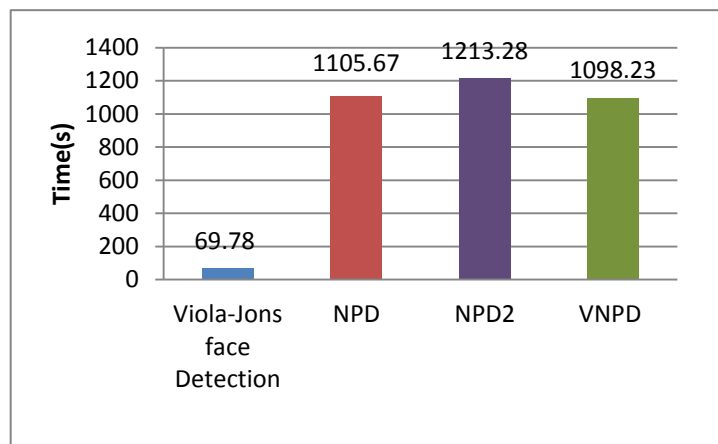

Figure 9: Graph showing time taken by each method on Real dataset

Table 1 and Table 2 shows the detection rate of Viola-Jones, NPD, NPD2 and VNPD based face detection algorithm. NPD2 based face detection algorithm shows very high false positive and false negative detection rate when compared to other three face detection algorithms.

Table 1: Comparison of detection rate (%) of four face detection algorithms on FDDB database

Algorithm	Falsepositives (FP)	False negatives (FN)
Viola-Jones	18.18	42.1
NPD	36.36	27.36
NPD2	53.33	39.21
VNPD	37.41	29.6

Table 2: Comparison of detection rate (%) of four face detection algorithms on real dataset

Algorithm	Falsepositives (FP)	False negatives (FN)
Viola-Jones	74.25	65.22
NPD	28.11	41.32
NPD2	31.28	51.21
VNPD	26.32	41.27

Performance of both the algorithms is compared considering different angled images. This comparison shows that the VNPD based algorithm gives better results in complex background images and also execution time is faster than other two pixel difference based face detection algorithm and Viola-Jones algorithm. Table 3 shows performance comparison chart of the algorithms based on different types of images on FDDB and real data set.

Table 3: Performance Comparison Chart of the Algorithms on different FDDB (FD) and Real dataset (RD)

Algorithm		Viola-Jones	NPD	NPD2	VNPD
		(% of detection)	(% of detection)	(% of detection)	(% of detection)
Clear Frontal Face	FD	100	70	69	70
	RD	100	62	64	62
Tilted Face	FD	1	40	36	39
	RD	3	53	51	53
Profile Face	FD	60	44	26	58
	R	71	38	39	38
	D				
Complex Background	FD	70	30	27	30
Frontal Image	R	58	21	23	20
	D				

VII. CONCLUSION

In this paper a comparison has been made between Viola-Jones, NPD, NPD2 and VNPD based face detection algorithm for detecting faces in the controlled background. Results show that Viola-Jones algorithm is more efficient in comparison to NPD, NPD2 and VNPD based face detection algorithms when frontal face images are used as input. For tilted and curved face images NPD based face detection and VNPD algorithms shows almost same good performance. But still all these four algorithms are not able to give very good results in different environmental conditions. The results can change depending on the dataset to being analysed but in all cases it is possible to identify the presence of faces in the image. Based on the experiment results of the all four algorithms, it can be concluded that all the four algorithms have their own advantages and disadvantages in different environments.

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